Artificial Intelligence csc 665

CSPs I

9.21.2023

Map coloring



This map uses seven colors. Can we do it in fewer?

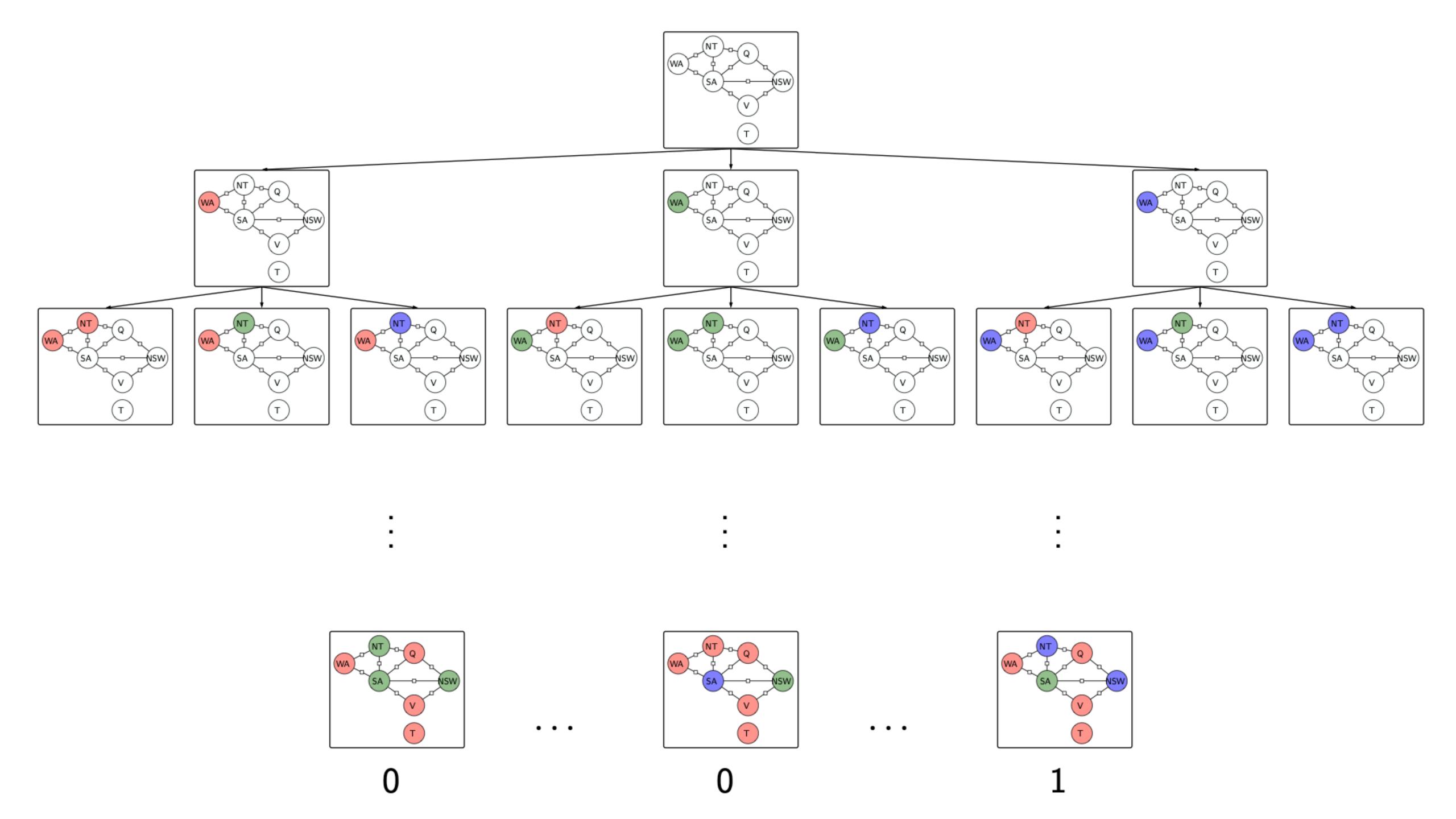


Yes!

- Search: make decisions by looking ahead
- Logic: deduce new facts from existing facts
- Constraints: find a way to satisfy a given specification
- Probability: reason quantitatively about uncertainty
- Learning: make future predictions from past observations

Modeling map coloring

- How can we solve this problem algorithmically?
- Logic?
- Search?
 - States are partially colored maps
 - Start state is the empty map
 - Action: assign the next region a color
 - End state: all regions colored with no neighboring conflicts



Modeling map coloring

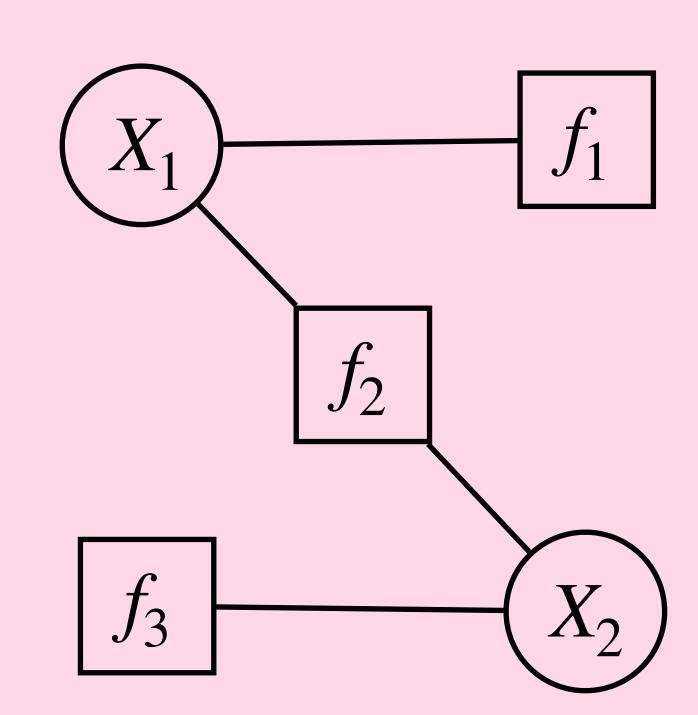
- Treating this as a search problem is equivalent to enumerating all possible colorings
- Can we do better?
- One approach: put more domain information into the model
 - Choose a better ordering of regions
 - Restrict actions to valid coloring assignments given current state
- Alternative approach: keep the model simple and push more work onto the **inference** algorithms

Modeling: factor graphs

New representation: factor graphs

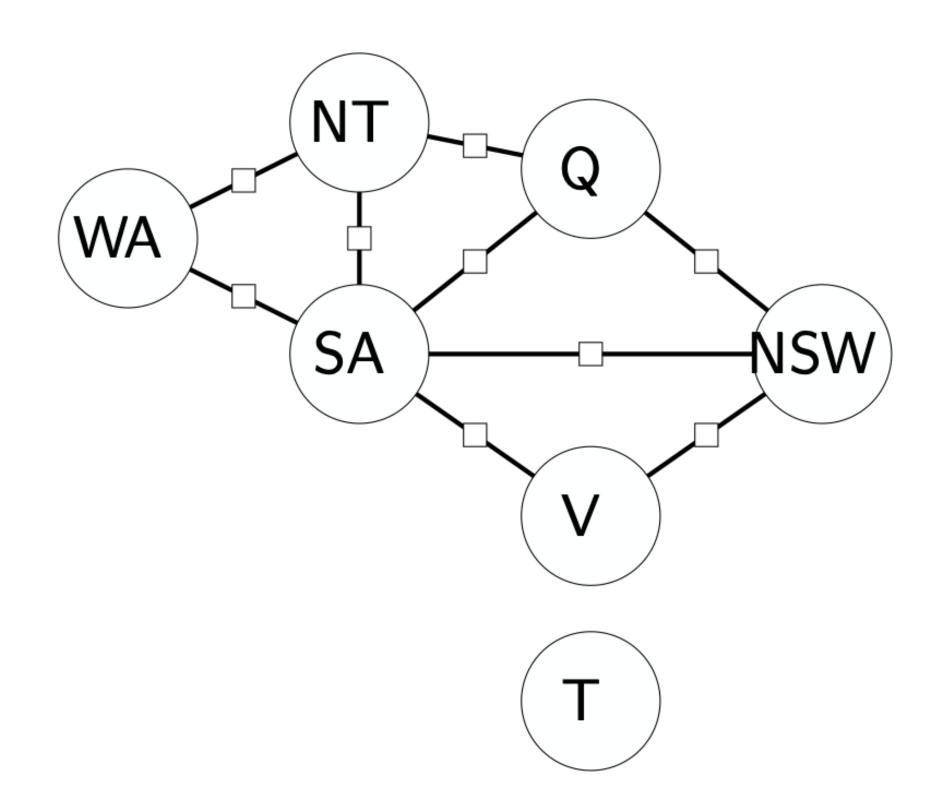
A factor graph consists of

- Variables $X = (X_1, X_2, ..., X_n)$
- Domains $D = (D_1, D_2, ..., D_n)$, where $X_i \in D_i$
- Factors $f_1, f_2, ..., f_m$ where $f_j(X) \ge 0$

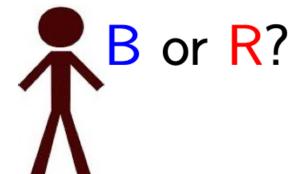


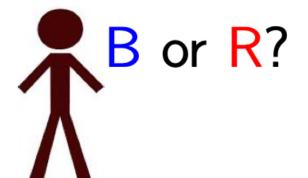
Example: Australia

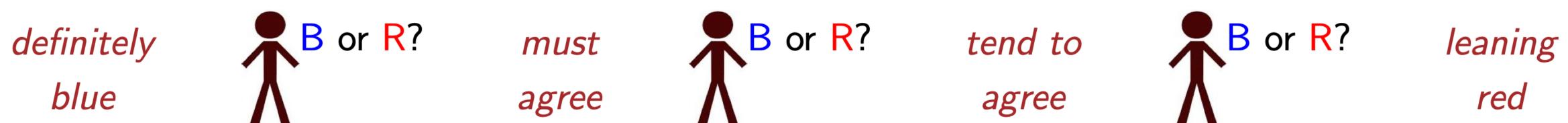
- X = (WA, NT, SA, Q, NSW, V, T)
- $D_i = \{R, G, B\}$
- Factors
 - $f_1(X) = 1\{WA \neq NT\}$
 - $f_2(X) = 1{NT \neq Q}$
 - •



Example: voting

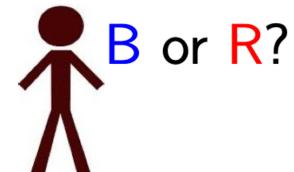






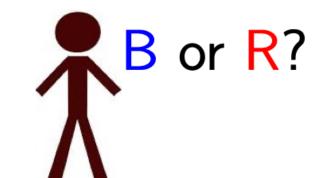
Example: voting

definitely blue

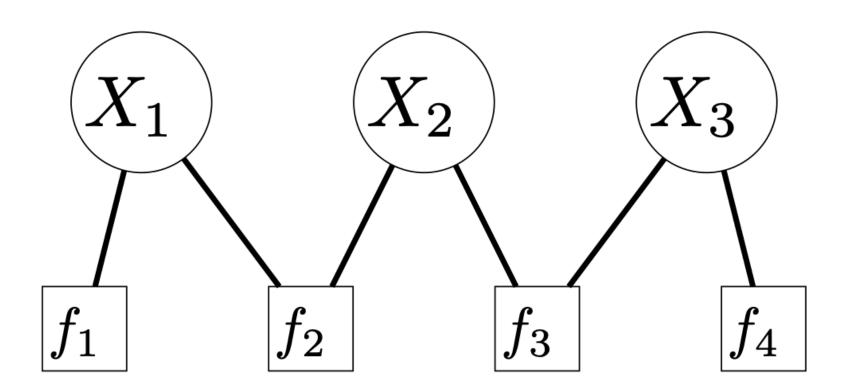




tend to agree

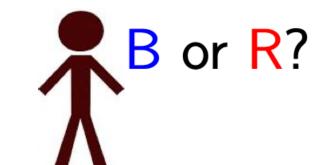


leaning

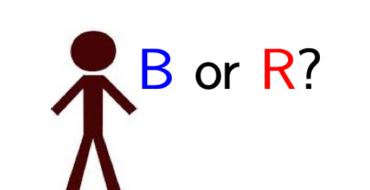


Example: voting

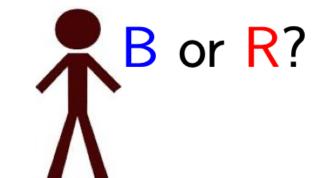
definitely blue



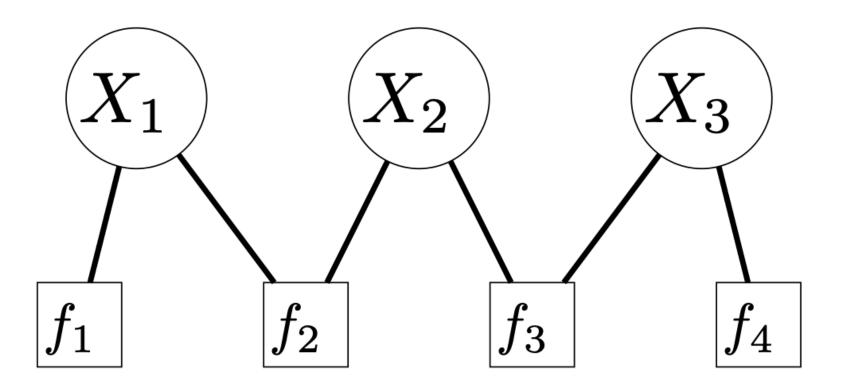
must agree



tend to agree



leaning red



The factor graph tells us how to score ("weight") joint assignments of variables to values in their domains.

$$x_1$$
 x_2 x_3 Weight

R R R R $0 \cdot 1 \cdot 3 \cdot 2 = 0$

R R B $0 \cdot 1 \cdot 2 \cdot 1 = 0$

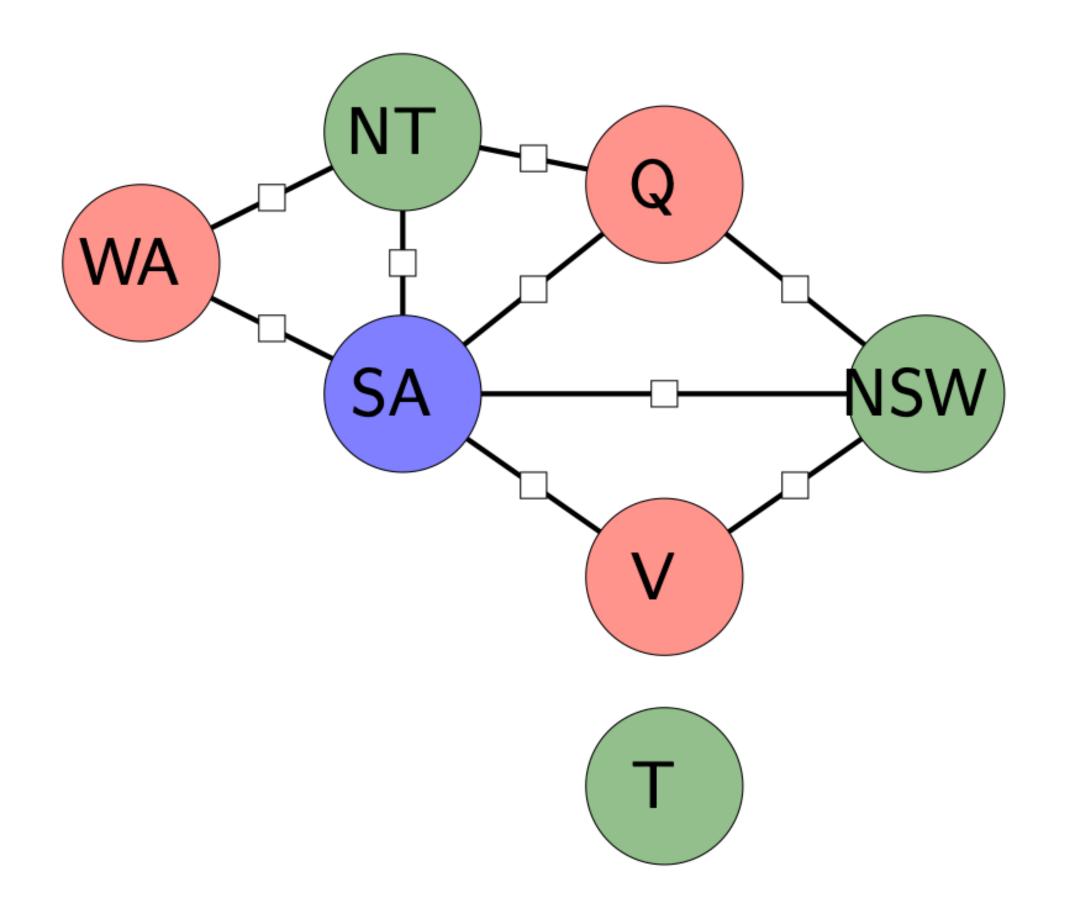
R B R $0 \cdot 0 \cdot 2 \cdot 2 = 0$

R B B $0 \cdot 0 \cdot 3 \cdot 1 = 0$

B R R $1 \cdot 0 \cdot 3 \cdot 2 = 0$

B R B $1 \cdot 1 \cdot 2 \cdot 2 = 4$

B B B $1 \cdot 1 \cdot 3 \cdot 1 = 3$



Only valid colorings will have nonzero weight.

All colorings that violate the neighbor constraint will have at least one zero factor in the product.

Assignment weight

The assignment of values $x = (x_1, ..., x_n)$ to variables $X = (X_1, ..., X_n)$ has weight

$$W(x) = f_1(x)f_2(x)...f_m(x)$$
$$= \prod_{j=1}^m f_j(x)$$

As assignment x is consistent if W(x) > 0

If multiple assignments are consistent, want to find the **highest weight** assignment A CSP is **satisfiable** if there is some consistent assignment